

BROWNSBURG LITTLE LEAGUE BASEBALL
MINOR "10/11" GROUND RULES

As adopted by the Board of Directors

March 16, 2003

The most current addition of Little League Baseball's official regulations and playing rules, and or the Constitution of the Brownsburg Little League, Inc. are in effect unless modified by the following ground rules of the Brownsburg Little League.

MINOR LEAGUE REGULATIONS

I The League

The Little League Minor 10/11 Division is to accommodate participants league age 10 & 11

II League Boundaries

No revisions

III The Teams

No revisions

IV The Players

Any candidate who will attain the age of 10 years of age prior to August 1 and who will not attain the age of 12 before August 1 of the year in question shall be eligible to compete in Little League Baseball Minor 10/11 Division.

V Selection of Players

Assignment of players for the various teams within the Minor 10/11 Division shall in accordance with the draft regulations of the Brownsburg Little League.

VI Pitchers

When a pitcher reaches any of the following maximums, he must be removed from the game as a pitcher, and three (3) complete days of rest is required before the player is eligible to pitch again. (*See pitching eligibility table below*).

1. No pitcher shall pitch more than three (3) innings per game.
2. Throw more than thirty (30) pitches in one inning.
3. Throw more than seventy (70) pitches in a game.
4. Throw more than four (4) innings in a calendar week, Sunday through Saturday.

If a player pitches less than the above maximums, one (1) complete day of rest is required before the player is eligible to pitch again. Delivery of a single pitch constitutes having pitched in an inning. A game that is suspended for any reason, and is resumed on another day, shall be considered the same game for the purposes of the pitcher's eligibility.

Day of Week Maximum was Obtained	Day of Week Player is Eligible to Pitch Again
Sunday	Thursday
Monday	Friday
Tuesday	Saturday
Wednesday	Sunday
Thursday	Monday
Friday	Tuesday
Saturday	Wednesday

VII Schedules

Single game starting time is 6:00 P.M. There is a 1:45 time limit for each game. If the score is tied at the end of six full innings of play and time remains in the 1:45 time limit, extra innings may be played. No new inning may start after the 1:45 time limit has expired. If the game is tied at the end of the time limit, the game is considered complete and is recorded as a tie ball game. Tie ball games will not be rescheduled to be completed at a later date.

Doubleheader game starting times are 6:00 P.M. for the first game and no later than 8:15 P.M. for the second game. There is a 1:45 time limit for each game. If the score is tied at the end of six full innings of play and time remains in the 1:45 time limit, extra innings may be played. No new inning may start after the 1:45 time limit has expired. If the game is tied at the end of the 1:45 time limit, the game is considered complete and is recorded as a tie ball game. Tie ball games will not be rescheduled to be completed at a later date. **If events prevent the second game from starting by 8:15 P.M.**, (due to rain, lights not working, etc.) the second game will be postponed and rescheduled for the earliest date and time available as determined by the League Director.

The Umpire-In-Chief and/or League Director will determine the playability of the field at game time.

Rainouts/Suspensions will be rescheduled for the following Saturday at 9:00, 11:00, 1:00, 3:00, 5:00, and 7:00 in first available time slot. If necessary, on Sunday at 2:00, 4:00, and 6:00.

VIII Minor League

No revisions

IX Special Games

No revisions

X Night Games

No revisions

XI Admission to Games

No revisions

XII Awards

No revisions

XIII Commercialization

No revisions

XIV Field Decorum

The first team listed on the schedule is the visiting team and is responsible for setting up and raking the field prior to the game. This includes the bases and base lines. They are responsible for providing an announcer for the game. They will occupy the 1st base dugout.

The last team listed on the schedule is the home team and is responsible for picking up the bases and putting away equipment after the game. They are also responsible for supplying an adult to operate the scoreboard and to keep the official scorebook. The home team will occupy the 3rd base dugout. The home team manager is responsible for raking around home plate and the pitcher's mound immediately after his game. This prevents injuries to players and takes only a few minutes.

Each manager is responsible for cleaning his side of the field, dugout, and **bleacher** area immediately after the game.

Teams playing the first game of a double header shall vacate the dugout immediately upon completion of the game. Hold post game conferences off the field.

The field is reserved for the competing teams (1) hour prior to game time. The first 1/2 hour to be used for field preparation. The visiting team will warm up for (10) minutes, starting at (30) minutes before game time. The home team will then warm up for (10) minutes. Teams competing in the second game of a double header shall warm up off the field, but may have infield practice if time permits.

It is the responsibility of each team to work the concession stand on a few occasions. It is the responsibility of the manager, with the help of the team mom, to provide the required number of team parents for the scheduled times. **If a team does not provide the proper manpower, the concession stand will be closed and a public announcement will be made as to why the concession stand is closed.**

XV Advertising, Television and Radio
No revisions

XVI Use of Little League Name and Emblem
No revisions

**OFFICIAL PLAYING RULES
LITTLE LEAGUE BASEBALL
MINOR 10/11 DIVISION**

As adopted by the Board of Directors

Rule 1.0

No revisions

Rule 2.0

No revisions

Rule 3.0

No revisions

Rule 4.0

4.04 All players on the team roster present for the game will bat in a continuous batting order (round robin-format). Each player is required to bat in his/her respective spot in the batting order. However, a player may be entered and/or re-entered defensively in the game provided he/she meets the requirements of mandatory play.

4.05 (1) The offensive team shall have the option to station two (2) adult base coaches on the field during its time at bat, one near first base and one near third base. The coaches shall not leave their respective dugouts until the pitcher has completed his/her preparatory pitches to the catcher.

4.10 (e) 10-run rule—shut off scoreboard and continue to play as long as time allows, and if not interfering with games after.

Rule 5.0

No revisions

Rule 6.0

No revisions

Rule 7.0

No revisions

Rule 8.0

No revisions

Rule 9.0

No revisions